Central Buckeye Conference Pool Scoring

	XXX Weight Class Results													
	School/Wrestler Pool A	Round1	RESULTS		Round 2	RESULTS		Round3	RESULTS		Record		ord	
1	ABC/Arnold Palmer	vs DEF/Jack Nicklaus	W	Pin 4:09	vs GHI/Gary Player	W	TF 17-2	NO MATCH			2	-	0	
2	DEF/Jack Nicklaus	vs ABC/Arnold Palmer	L		NO MATCH			vs GHI/Gary Player	W	DEF	1	-	1	
3	GHI/Gary Player	NO MATCH			vs ABC/Arnold Palmer	L		vs DEF/Jack Nicklaus	L		0		2	
	Pool B													
4	JKL/Tiger Woods	vs MNO/BYE	WB	Bye	vs PQR/David Duval	W	2-1 OT	NO MATCH			1	-	0	
5	MNO/BYE	vs JKL/Tiger Woods			NO MATCH			vs PQR/David Duval			0	-	0	
6	PQR/David Duval	NO MATCH			vs JKL/Tiger Woods	L		vs MNO/BYE	WB	Bye	0	-	1	

CBC Pool Team Points - Includes Advancement 2 Points

2 Pts Bye

2 Pts Regular Decision (1-7 Points)

3 Pts Major Decision (8-14 Points)

3.5 Pts Technical Fall (15 or more Points)

4 Pts Fall, Default, Forfeit, Disqualification

Just put in Match results -- Formulas in the Record cells should take care of Records and Team Scoring (see below)

1st Match -- Palmer vs Nicklaus -- Palmer wins by Pin -- Put in W and L, type Pin and put in time

2nd Match -- Woods vs BYE -- Woods receives Bye -- Put in WB and type Bye

3rd Match -- Palmer vs Player -- Palmer wins by Tech Fall -- Put in W and L, type TF and put in score

4th Match -- Woods vs Duval -- Woods wins by Regular Decision in Overtime -- Put in W and L, put in score and OT

5th Match -- Nicklaus vs Player -- Nicklaus wins by Default -- Put in W and L, type DEF

6th Match -- BYE vs Duval -- Duval receives Bye -- Put in WB and type Bye

Scoring Codes W = Win

Maj = Major Decision (8-14 point difference)

DEF= Default

 $\mathbf{WB} = \mathbf{Win} \text{ with Bye}$

TF = Tech Fall (15 or more point difference)

DQ = Disqualification

L = Loss

Pin = Pin (also put time)

FOR = Forfeit

Note: When a wrestler receives a Bye, it is not a win or loss, but he does receive 2 (advancement) team points

Central Buckeye Conference Pool Scoring

XXX Weight Class Team Scoring											
School/Wrestler	Round 1				Round 2		Round 3			FINAL	
3CHOO!/Wiestiel	Points	Premium	Total	Points	Premium	Total	Points	Premium	Total	TOTAL	
ABC/Arnold Palmer	2	2	4	2	1.5	3.5	0	0	0	7.5	
DEF/Jack Nicklaus	0	0	0	0	0	0	2	2	4	4	
GHI/Gary Player	0	0	0	0	0	0	0	0	0	0	
JKL/Tiger Woods	2	0	2	2	0	2	0	0	0	4	
MNO/BYE	0	0	0	0	0	0	0	0	0	0	
PQR/David Duval	0	0	0	0	0	0	2	0	2	2	
Team Scoring	Rnd1	Rnd2	Rnd3	Total	CBC Pool Team Points - Includes Advancement						2 Point
ABC	4	3.5	0	7.5		2 Pts Bye					
DEF	0	0	4	4	2 Pts Regular Decision (1-7 Points)						
GHI	0	0	0	0	3 Pts Major Decision (8-14 Points)						
JKL	2	2	0	4	3.		.5 Pts Technical Fall (15 or more Poin				nts)
MNO	0	0	0	0	4 Pts Fall, Default, Forfeit, Disqu				eit, Disqua	lificatio	
PQR	0	0	2	2							

1st Match -- Palmer vs Nicklaus -- Palmer wins by Pin -- 2 pts for Pin, 2 pts Advancement

2nd Match -- Woods vs BYE -- 2 pts Advancement

3rd Match -- Palmer vs Player -- Palmer wins by Tech Fall -- 1.5 pts Tech Fall, 2 pts Advancement

4th Match -- Woods vs Duval -- Woods wins by Regular Decision in Overtime -- 2 pts Advancement

5th Match -- Nicklaus vs Player -- Nicklaus wins by Default -- 2 pts Default, 2 pts Advancement

6th Match -- BYE vs Duval -- Duval receives Bye -- 2 pts Advancement